Hierarchical Monte Carlo Fusion A method of unifying distributed analyses



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Monte Carlo **Fusion**

Provides theory to carry out perfect inference for the target:

$$\pi(\boldsymbol{x}) \propto f_1(\boldsymbol{x}) \cdots f_C(\boldsymbol{x}) = \prod_{c=1}^C f_c(\boldsymbol{x})$$
 (1)

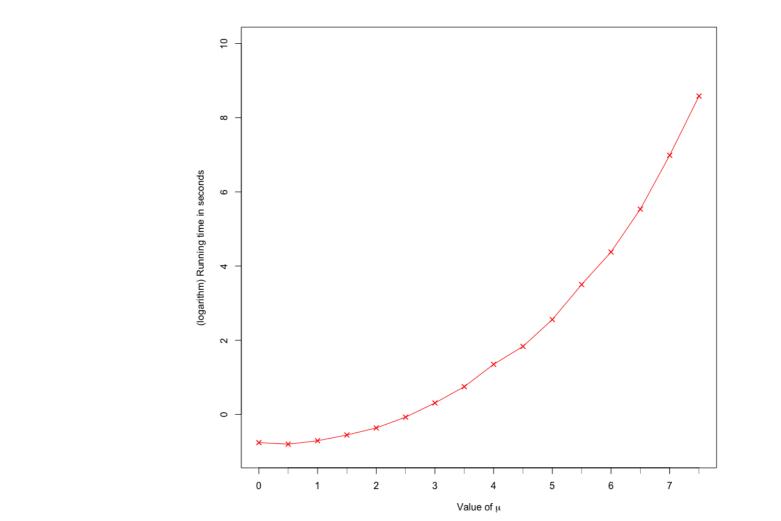
Uses *rejection sampling* on the extended target distribution:

$$g(\boldsymbol{x}^{(1:C)}, \boldsymbol{y}) \propto \prod_{c=1}^{C} \left[f_c^2(\boldsymbol{x}^{(c)}) \cdot p_c(\boldsymbol{y} \mid \boldsymbol{x}^{(c)}) \cdot \frac{1}{f_c(\boldsymbol{y})} \right]$$
(2)

Let $p_c(\boldsymbol{y} \mid \boldsymbol{x}^{(c)})$ be a transition density of a stochastic process with stationary distribution $f_c^2(\boldsymbol{x})$, then (2) admits π as a marginal for \boldsymbol{y} . Proposal distribution:

Tempering for Monte Carlo Fusion

<u>Problem</u>: Fusion is inefficient when the sub-posteriors conflict.



$$h(\boldsymbol{x}^{(1:C)}, \boldsymbol{y}) \propto \prod_{c=1}^{C} \left[f_c(\boldsymbol{x}^{(c)}) \right] \cdot \exp\left\{ -\frac{(\boldsymbol{y} - \tilde{\boldsymbol{x}})^{\mathsf{T}} \Lambda^{-1}(\boldsymbol{y} - \tilde{\boldsymbol{x}})}{2} \right\}$$
(3)

where

$$\tilde{\boldsymbol{x}} = \left(\sum_{c=1}^{C} \Lambda_c^{-1}\right)^{-1} \left(\sum_{c=1}^{C} \Lambda_c^{-1} \boldsymbol{x}^{(c)}\right)$$
(4)
$$\Lambda^{-1} = \sum_{c=1}^{C} \frac{\Lambda_c^{-1}}{T}$$
(5)

Considering the transition probability of a d-dimensional double Langevin diffusion process, then under certain mild conditions,

$$\frac{g(\boldsymbol{x}^{(1:C)}, \boldsymbol{y})}{h(\boldsymbol{x}^{(1:C)}, \boldsymbol{y})} \propto \rho \cdot Q$$
(6)

where ρ and Q are two probability values.

Algorithm 1 Pre-conditioned Monte Carlo Fusion

Figure 6: Run-times of MC fusion for $f_1 \sim \mathcal{N}(0, 1)$ and $f_2 \sim \mathcal{N}(\mu, 1)$ for different μ

Let $f_c^{\beta}(\boldsymbol{x})$ be the *power-tempered sub-posterior*, for $\beta \in (0, 1]$, then

$$\pi(\boldsymbol{x}) \propto \prod_{i=1}^{\frac{1}{\beta}} \left[\prod_{c=1}^{C} f_{c}^{\beta}(\boldsymbol{x}) \right] \quad \text{where } \frac{1}{\beta} \in \mathbb{N}$$
(7)

Example. Target $\pi(x) \propto f_1 f_2$, where $f_1 \sim \mathcal{N}(-8, 1)$ and $f_2 \sim \mathcal{N}(2, 0.5)$. 1. Use Monte Carlo fusion to obtain samples for $\pi^{\beta} \propto f_1^{\beta} f_2^{\beta}$ with $\beta = \frac{1}{8}$:

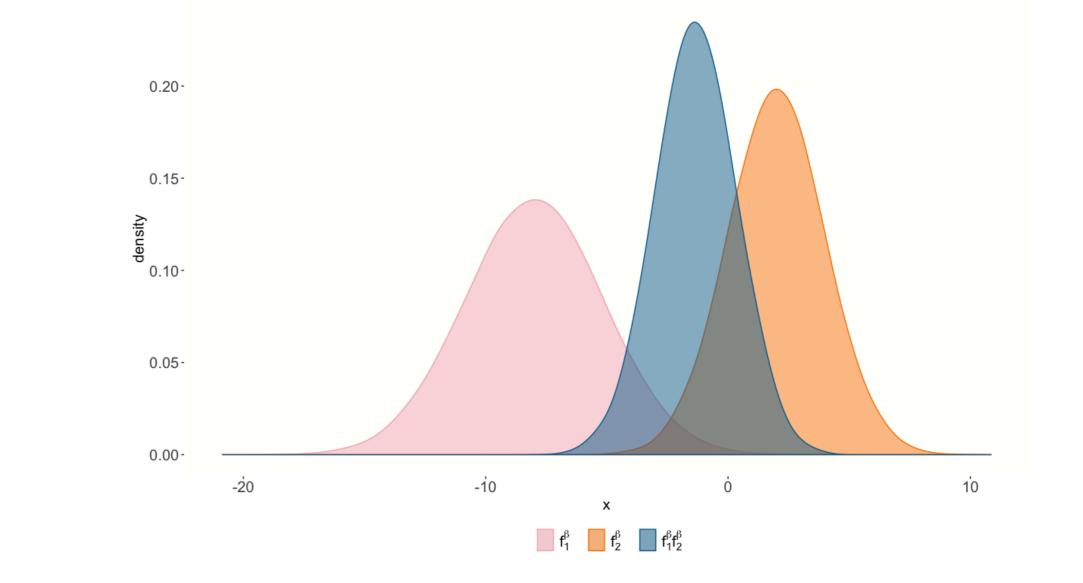


Figure 7: Kernel density fitting based on 10,000 realisations for density proportional to $f_1^{\beta} f_2^{\beta}$

- 1. Initialise a value for T > 0
- 2. Simulate a proposal y from h:
 - a) For $c = 1, \ldots, C$, simulate $\boldsymbol{x}^{(c)} \sim f_c(\boldsymbol{x})$ and calculate $\tilde{\boldsymbol{x}}$ b) Simulate $\boldsymbol{y} \sim \mathcal{N}_d(\tilde{\boldsymbol{x}}, \Lambda)$
- 3. Accept \boldsymbol{y} as a sample from (1) with probability $\rho \cdot Q$

Hierarchical and Sequential Monte Carlo Fusion

<u>Problem</u>: Fusion becomes inefficient as the number of sub-posteriors increases.

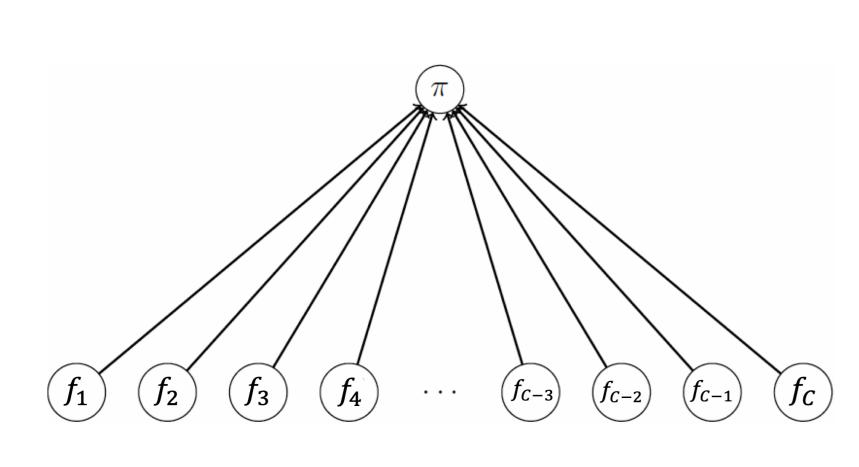


Figure 1: The 'fork-and-join' approach

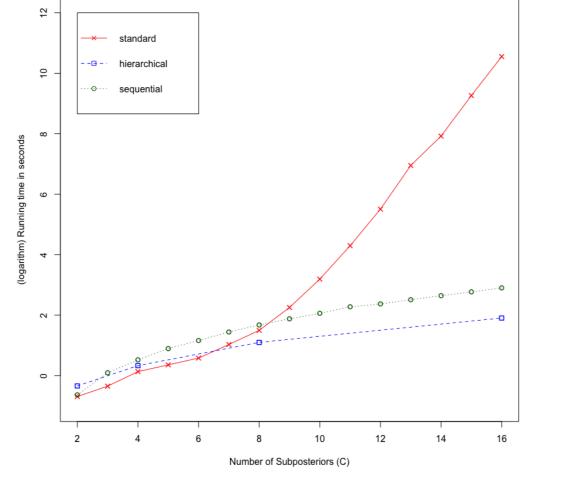


Figure 2: Run-times of MC fusion for $f_c \propto e^{-\frac{x}{2C}}$ for $c = 1, \ldots, C$ for varying C (blue) and the true density curves for f_1^{β} (pink) and f_2^{β} (orange)

2. Use hierarchical or sequential Monte Carlo fusion and samples for π^{β} to obtain samples for $\pi \propto f_1 f_2$

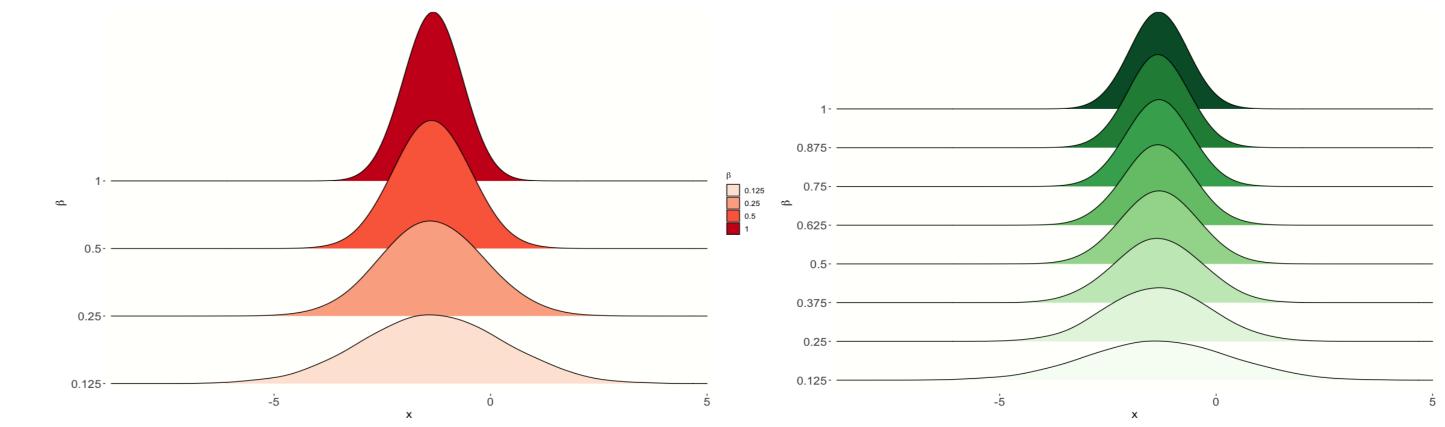
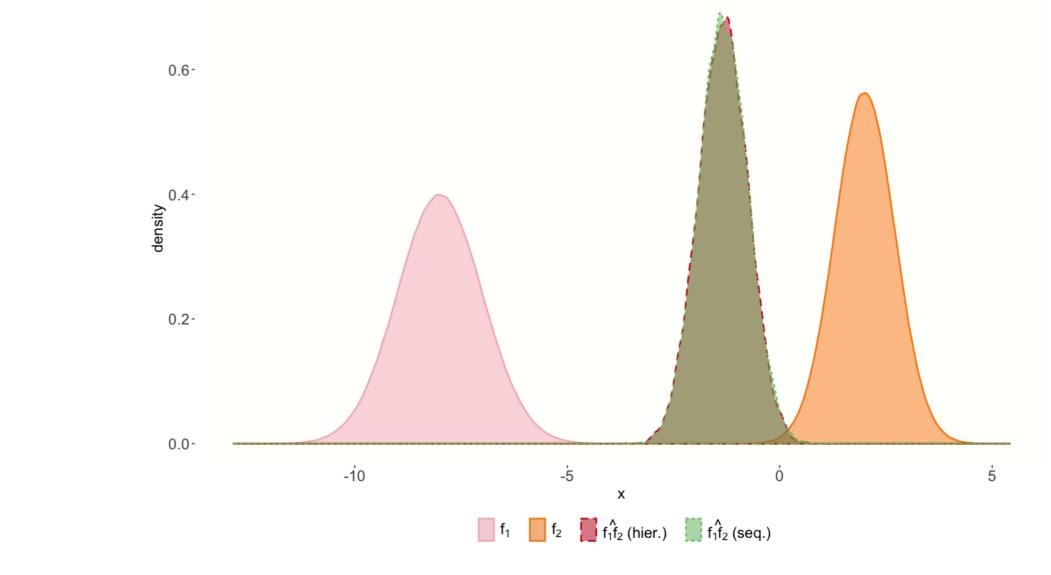


Figure 8: Kernel density fitting for π^{β} (hierarchical Monte Carlo fusion)

Figure 9: Kernel density fitting for π^{β} (sequential Monte Carlo fusion)



However, we can adopt a *divide-and-conquer* approach:

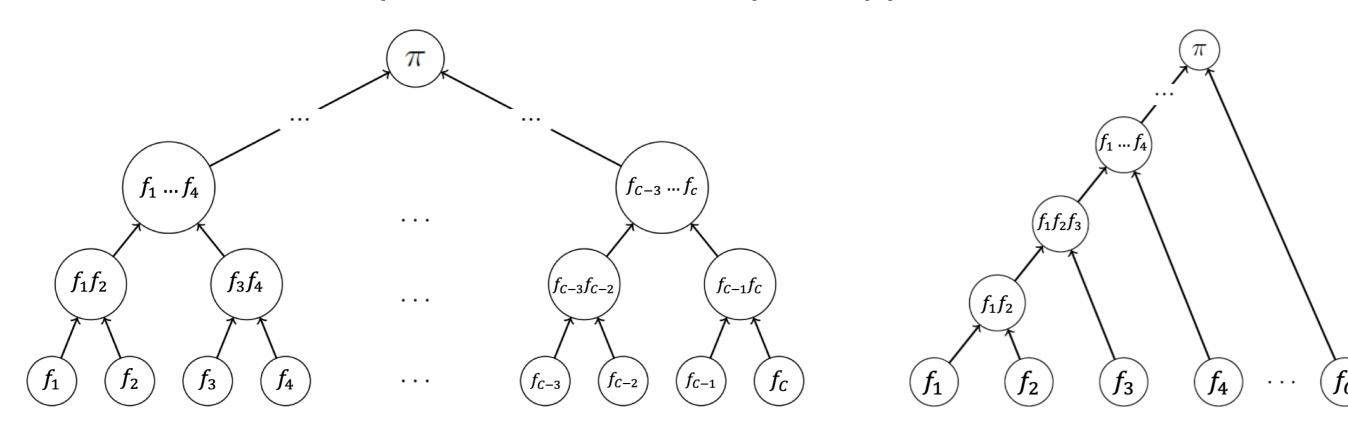


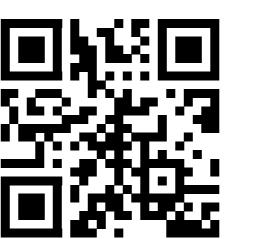
Figure 3: The hierarchical approach

Figure 4: The sequential approach

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Figure 10: Kernel density fitting based on 10,000 realisations for density proportional to π based on hierarchical fusion (red dashed), sequential fusion (green dotted), and the true density curves for f_1 (pink) and f_2 (orange)





Dai, Hongsheng, Murray Pollock, and Gareth Roberts. Monte Carlo Fusion. Journal of Applied Probability (56)1. 2019: pp. 174-191.